

**MEET ROLES & DESCRIPTION**

	<b>HOME MEET #</b>	<b>AWAY MEET #</b>	<b>DESCRIPTION</b>	<b>TRAINING REQUIRED</b>
<b>STARTER</b>	1	0	RUNS HOME MEETS. CUES PARTICIPANTS. STARTS EACH HEAT.	YES
<b>STROKE &amp; TURN JUDGE</b>	2	2	WATCHES THREE OF THE SIX LANES FOR ADHERENCE TO PROPER STROKE, START OR FINISH. DISQUALIFIES SWIMMER/RELAY TEAM.	YES
<b>SCORKEEPER</b>	2	2	RECORD SWIMMER TIMES IN THE COMPUTER, WORKS WITH VISITOR TEAM REPRESENTATIVES.	YES
<b>PLACE JUDGE</b>	1	1	VISUALLY RECORDS WHEN A SWIMMER PROPERLY TOUCHES THE WALL AT THE FINISH OF A RACE.	
<b>HEAD TIMER</b>	1	0	HANDS OUT STOPWATCHES, CLIPBOARDS. ASSIGN TIMERS TO LANES AND STEP IN WHEN A LANE TIMER REQUESTS HELP.	
<b>TIMERS</b>	9	9	TIME RACE FOR ASSIGNED LANE. TWO TIMERS ASSIGNED FOR EACH VISITOR LATER; ONE TIMER ASSIGNED FOR EACH HOME LANE.	
<b>RUNNER</b>	2	2	COLLECTS TIMES AT END OF HEAT AND DELIVERS RESULTS TO SCORERS TABLE	
<b>FOOD TABLE</b>	2	0	HELP SETUP, PURCHASE SUPPLIES, COLLECT DONATION, MAKE SALES OF FOOD TABLE, COLLECTS PAYMENTS.	
<b>ANNOUNCER</b>	1	0	ANNOUNCES EACH RACE EVENT, HEAT NUMBER AND SWIMMER LANE ASSIGNMENT. MAKES ANNOUNCEMENT WHEN CARS LEAVE LIGHTS ON IN PARKING LOT.	